

# Netball Knowledge Organiser - Year 4

**Prior Learning:** In Year 3, children learned different types of passing - chest and bounce. They learned how to land with a jump stop and a stride stop- they also practiced this when receiving a ball. They were introduced to the game Bee Netball and learned some of the key rules.

## Physical Me

**Throw**

**Agility**

**Catch**

**Balance**

**Dodge**

**Co-ordination**

**Run**

**Jump**

**Dribble**

**Speed**

## Key Skills

### Value Me:

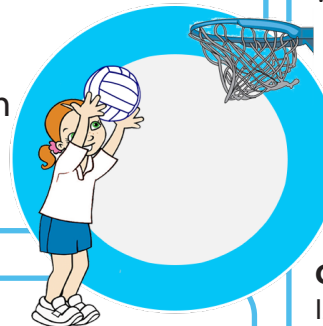
- Respect
- Self belief

### Thinking Me

- To make decisions in the game
- Evaluate performance

### Social Me

- Communication
- Co-operate
- Collaboration



## Bee Netball Flier Game Rules:

### No of players in a team:

Only 4 on court at a time

**Start the game:** In the middle of the court. Alternate centre pass after goal has been scored

**Pass:** You MUST pass the ball within 4 seconds

### Footwork:

When you receive the ball, you can take up to two steps after your first foot has landed.

### Goal:

Is scored by the ball going through the net. Points can be added by hitting the rim of the net.

### Defending:

- Defending the ball in a players hands is not allowed
- One jump to intercept a throw or shot is allowed
- You must be 0.9m away.
- You can not Jump up and down in front of a player

### Contact:

Not allowed to touch an opponent

## Key Vocabulary

Landing Foot

Attacker

Defender

Marking

Control

Contact

Drive

Dodge

Free pass

## Key Knowledge

**Attacker** - The attacking team in netball are the team in possession of the ball and the attackers are attempting to score a goal.

**Defender** - The aim is to gain possession of the ball from the opposing team.

**Landing foot** - First foot that touches the ground when you catch a ball is called the landing foot

**Marking** - To mark a player you follow their movements to try and stop them shooting or passing, and so that you can regain possession.

